

## NAFGO Final Presentation

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The work is carried out under ESA NAVISP Element 1, devoted to the development of innovative PNT systems, technologies, algorithms and techniques (Ref. No.: NAVISP1-TN-3T-088-1)

23.06.2026



# Outline

- 1 Introduction
- 2 Factor Graph Optimization
- 3 Software stack
- 4 Experimental campaign
- 5 Analysis of the results
- 6 Conclusions

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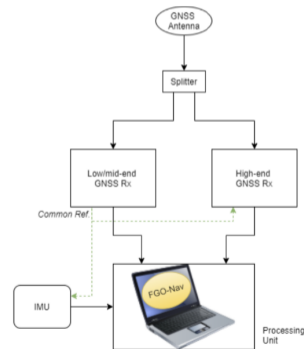
- 1 Introduction
  - Schedule and deliverables
- 2 Factor Graph Optimization
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## Overall description

Investigate innovative navigation algorithms exploiting FGO, both for a standalone GNSS unit and in combination with other sensors (INS), and for different receiver grades (including high- and low-quality modules).

The activity will benchmark:

- both the potential accuracy improvement and the computational cost of the proposed algorithms (in view of realtime implementations)
- design and implementation of a software-based FGO navigation (FGO-Nav) module
- integrated in a flexible proof-of-concept (PoC) testbed composed of at least two GNSS receivers (a low-end and a high-end receiver) and an INS



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  - Factor Graph in GNSS / IMU integration
  - An illustrative example: Factor graph architecture (tightly coupled)
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## What is a Factor Graph?

A Factor Graph (FG) is a bipartite graph  $G = (V, F, E)$ :

- $V$ : hidden variable nodes (states to be estimated)
- $F$ : factor nodes (probabilistic constraints from measurements / dynamics)
- $E$ : edges connecting variables to factors

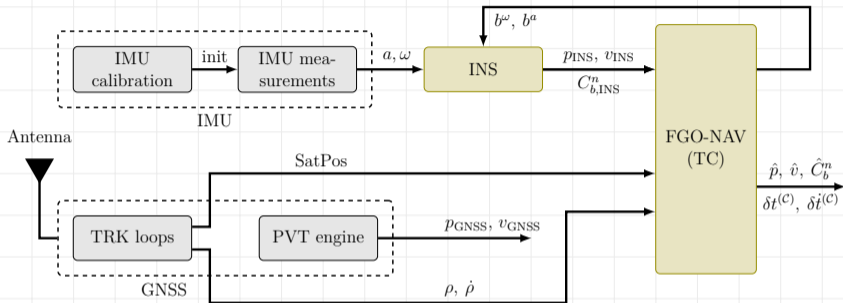
Under independent Gaussian noise, the MAP estimate of a state trajectory  $\mathcal{X} = \{x_0, \dots, x_n\}$  solves the nonlinear least-squares

$$J(\mathcal{X}) = \|x_0 - \bar{x}_0\|_{\Sigma_0}^2 + \sum_{k=1}^n \|h_k(x_k) - z_k\|_{\Sigma_R^k}^2 + \sum_{k=1}^n \|f_k(x_{k-1}) - x_k\|_{\Sigma_Q^k}^2,$$

with the Mahalanobis norm  $\|r\|_{\Sigma}^2 = r^\top \Sigma^{-1} r$ .

- Decomposable cost  $\Rightarrow$  efficient Gauss–Newton / Levenberg–Marquardt solvers
- **iSAM2** re-linearises only affected variables as new data arrive
- **Marginalisation** removes old states while preserving their information via a condensed prior  $\Rightarrow$  bounded memory & computation

## Tightly-coupled GNSS / IMU integration scheme

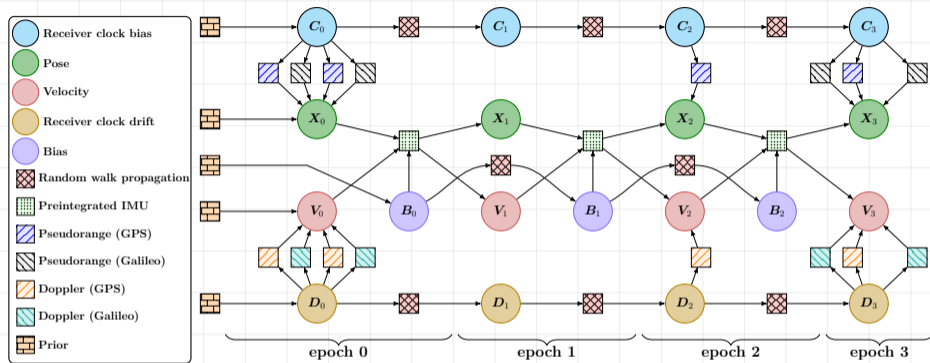


### Why tightly coupled?

- Maximal information fusion from the propagation source (IMU)
- Maximal control over GNSS constellations, frequencies, models, residuals
- Inherent outlier damping and increased solution availability

**Cost:** convergence sensitivity, higher computational load, requires raw-measurement receivers.

## An illustrative example: Factor graph architecture (tightly coupled)



## State vector

$$x_k \triangleq (p_k^n, v_k^n, C_{b,k}^n, b_k^a, b_k^\omega, \delta t_k^{(c)}, \delta \dot{t}_k^{(c)})$$

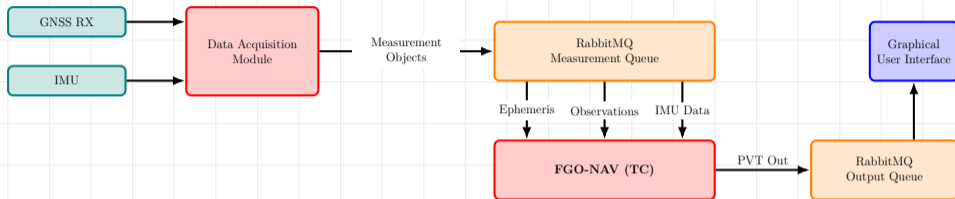
## Variable nodes

- Position / velocity / attitude
- IMU biases (accel, gyro)
- Receiver clock bias / drift (per constellation)

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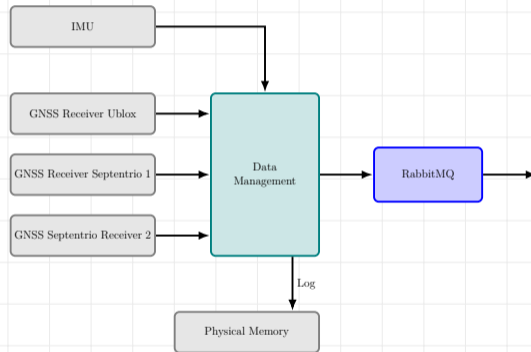
## Software architecture



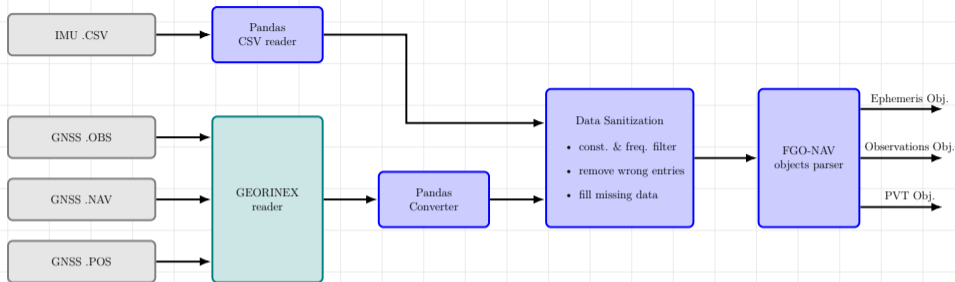
- partition into three main repos: Data acquisition (Sensors or Files), FGO and GUI
- design for pseudo real-time data acquisition and offline file parsing (asynchronous queuing using RabbitMQ)
- communication through messages (Ephemeris, nav, GUI, etc.)

## Data Acquisition block

- **Sensor interface and Drivers:** sampling rate, filtering, PPS synchronization and packet framing (via SPI)
- **Timestamping:** every incoming packet is stamped with both the host system clock, and where available, the sensor's own timestamp
- **Message publication (RabbitMQ):** publish each merged, timestamped packet as a JSON message
- **Configuration:** all parameters (serial ports, baud rates, sensor configurations) live in json configuration files than can be updated in GUI.
- **Database logging:** all published data is stored in a MongoDB database.

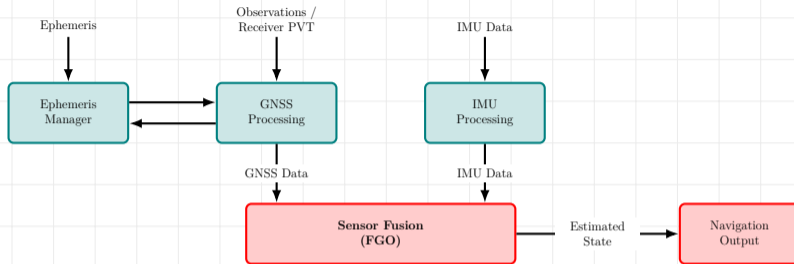


## Dataset Reader block



- **GEORINEX Reader** uses RINEX 3.x format to read satellite measurements and ephemeris messages, converting them into tabular data
- **Pandas CSV reader (IMU)** reads raw inertial meas. and sensor-specific covariances from CSVs
- **Pandas Converter** transforms the raw data into standardized Pandas DFs, for downstream processing.
- **Data Sanitization** performs validation and cleaning, filters by satellite constellation and frequency, removes corrupted entries, and handles missing values using interpolation or placeholder filling
- **FGO-NAV objects parser** Packages the sanitized data into structured messages used by the FGO-NAV system (ephemeris messages, GNSS observation epochs, and IMU measurements)

## FGO-NAV block



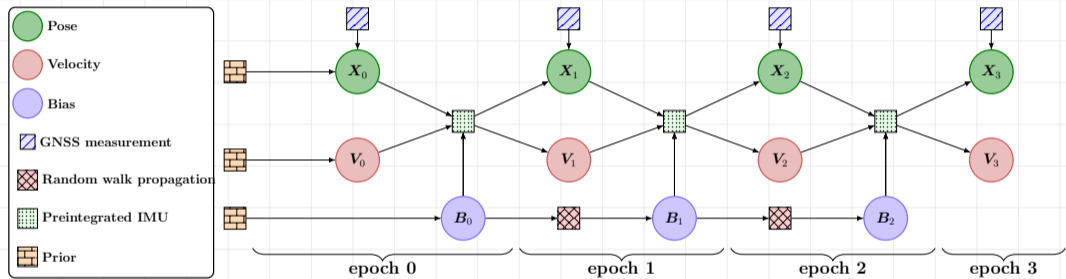
- **Ephemeris Manager** manages an Ephemeris Table storing up-to-date ephemeris, clock corrections, other broadcast navigation info
- **GNSS Processing** converts the ephemeris data into satellite pos (ECEF), performs iono-free combinations (dual freq.) and corrects for group delay (single freq.).
- **IMU Processing** performs lever arm compensation, time alignment, measurement batching for IMU preintegration.
- **Sensor Fusion Module** implements FGO, computes measurements residuals, Jacobians and noise covariances; performs outlier detection and filtering
- **Navigation Output Module** processes and outputs relevant information to the user or to the GUI process

## Algorithm design

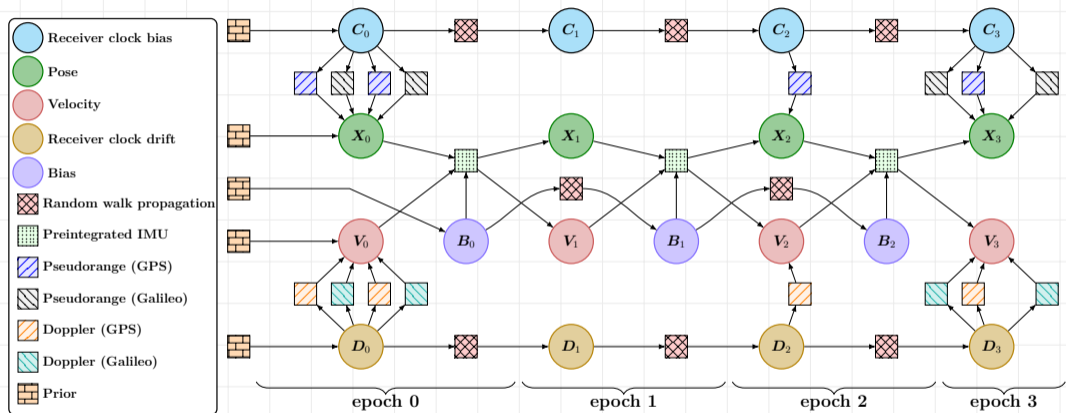
The algorithm architectures considered follow the loosely-coupled and tightly-coupled architectures introduced in the DJF:

Id	Type	Short description
FGO-NAV-GNSS	GNSS-only FGO	<ul style="list-style-type: none"><li>- GNSS pseudorange and Doppler measurements constrain navigation states</li><li>- Constant velocity motion model can be assumed between states.</li></ul>
FGO-NAV-LC	IMU/GNSS loosely coupled	<ul style="list-style-type: none"><li>- IMU (pre-)integrated via INS to FGO-NAV</li><li>- GNSS PVT outputs to FGO-NAV.</li></ul>
FGO-NAV-RTK-LC	IMU/GNSS-RTK loosely coupled	<ul style="list-style-type: none"><li>- IMU (pre-)integrated via INS to FGO-NAV</li><li>- GNSS RTK corrected PVT outputs to FGO-NAV.</li></ul>
FGO-NAV-PPP-LC	IMU/GNSS-PPP loosely coupled	<ul style="list-style-type: none"><li>- IMU (pre-)integrated via INS to FGO-NAV</li><li>- GNSS PPP corrected PVT outputs to FGO-NAV.</li></ul>
FGO-NAV-TC	IMU/GNSS tightly coupled	<ul style="list-style-type: none"><li>- IMU (pre-)integrated via INS to FGO-NAV</li><li>- GNSS pseudorange and Doppler to FGO-NAV.</li></ul>

## Loosely-coupled GNSS and IMU factor graph architecture



# Tightly coupled GNSS and IMU factor graph architecture



## New factors and processing rules in RTFGO-TC / RTFGO-LC

### New / extended factors

- **Heading prior factor** from velocity ( $\text{atan2}(vE, vN)$ ), with velocity-dependent  $\sigma$ .
- **Yaw-freeze prior** when stationary.
- **ZUPT factor** with adaptive  $\sigma$  (LC and TC, Sept and u-blox).

### Measurement-model rules

- Lever-arm application disabled at low speed (heading undefined).
- PVTData gated when reported covariance / arrival order is suspect (rejected as a factor instead of degrading the graph).

### Clock continuity

- Clock reinit after tunnel outage with protection window.
- Clock propagation extended to the full time window (TC clock-bias / drift factors).

### Initialization

- **WLMS bootstrap** now seeds the first key and feeds the RTFGO-TC heading prior the same way LC has always done — closed the TC-init gap.
- Fixed `pvt_data` / `clock_drift` initialization that was poisoning the early LC keys.

## FGO-NAV Dataset Experiments

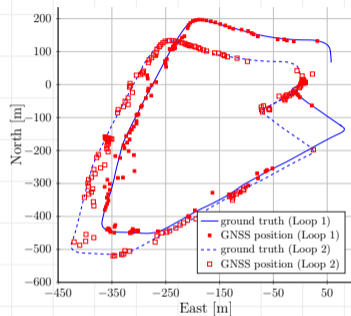
### Tightly-Coupled Architecture:

- The most promising architecture: it improves availability and outlier rejection
- For UrbanNav dual-frequency measurements are sparse and DF performance is to be evaluated on another dataset and on the testbed
- Influenced by various configurations: use Doppler, elevation mask, SNR mask, PR weighting - needs tuning
- Needs a proper initialization and some time to observe heading

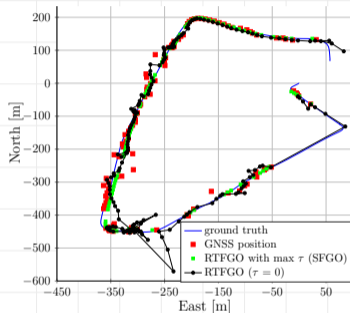
### Loosely-Coupled Architecture:

- Struggles in UrbanNav because of low GNSS availability (WLMS rejection via chi-square test or residual thresholding)
- RTK-LC and PPP-LC also provide low GNSS availability and the IMU worsens sometimes the error as it accumulates bias quickly
- Too little control in FGO as we rely on the RX configs or RTKLIB

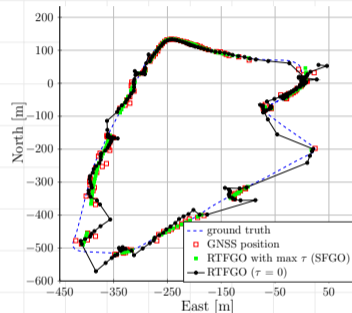
## Loosely Coupled Results



Ground truth and GNSS (Loops 1 and 2)



Estimated trajectories (Loop 1)

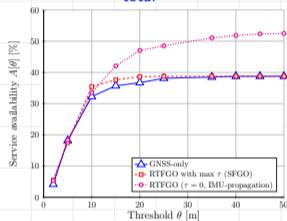


Estimated trajectories (Loop 2)

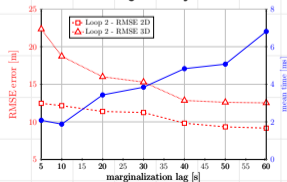
## Statistics and observations

Service availability:

$$A(\theta) = \frac{N_{\text{valid, error} \leq \theta}}{N_{\text{total}}} \times 100 [\%],$$

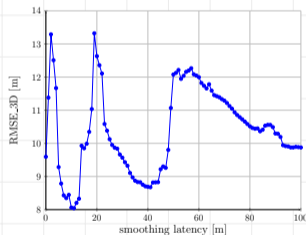


Marginalization lag impact on the RTFGO trajectory



3D RMSE accuracy for Loop 1 and Loop 2

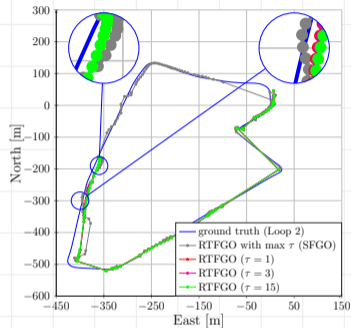
Method	Configuration	3D RMSE [m]	
		Loop 1	Loop 2
GNSS-only	via RTKLIB	29.20	13.24
SFGO	<sup>a</sup>	—	9.89
RTFGO	Batch (max $\tau$ )	27.91	9.33
RTFGO	RT ( $\tau = 0$ )	33.31	11.83



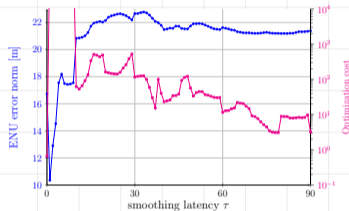
3D RMSE versus smoothing lag on the RTFGO trajectory, Loop 2.

<sup>a</sup>11028340.

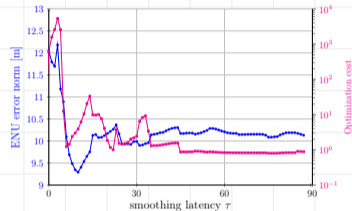
## Statistics and observations (II)



Smoothing latency impact on the RTFGO trajectory estimated for Loop 2



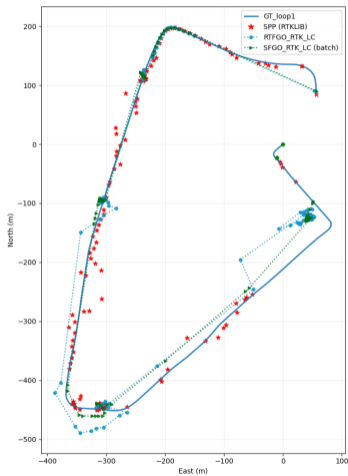
Position error evolution versus smoothing latency  $\tau$  for the position at (02:43:35.000 GPST)



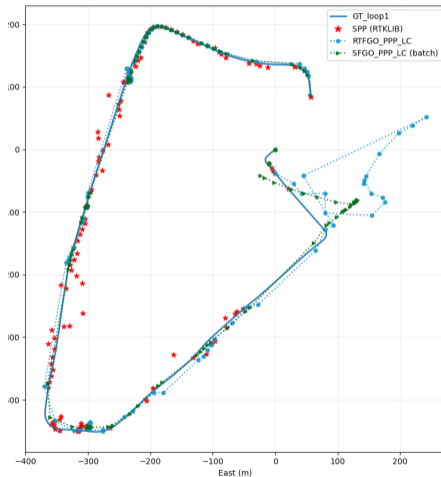
Position error evolution versus smoothing latency  $\tau$  for the position at (02:43:48.000 GPST)

# RTK/PPP-LC

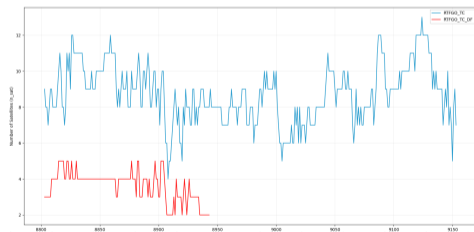
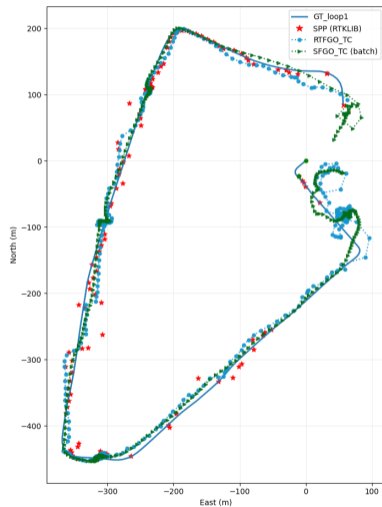
## RTK-LC



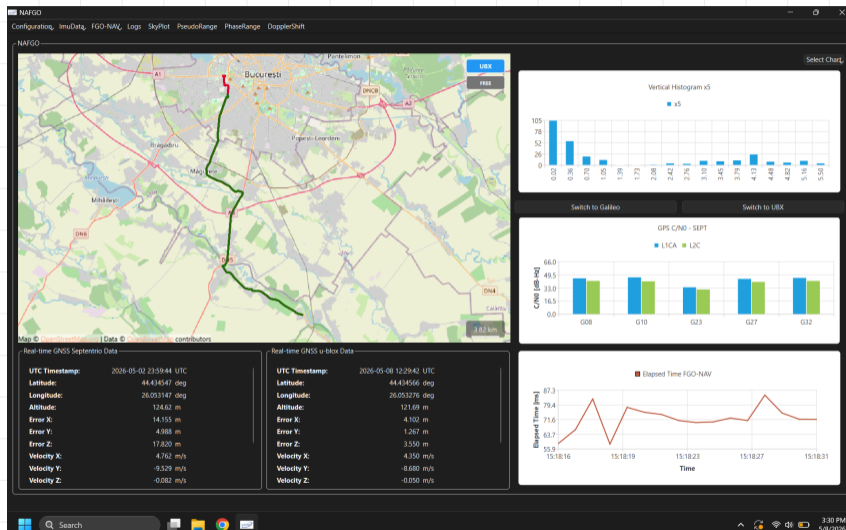
## PPP-LC



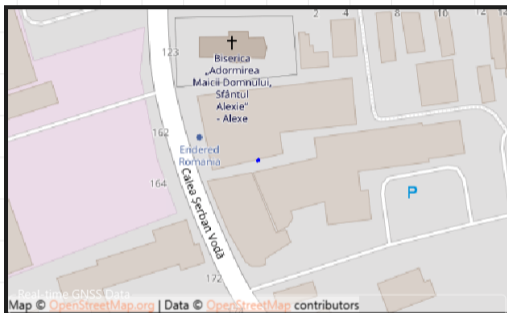
# Tightly-Coupled



# GUI Dashboard



## GUI – Map Widget



Map view widget



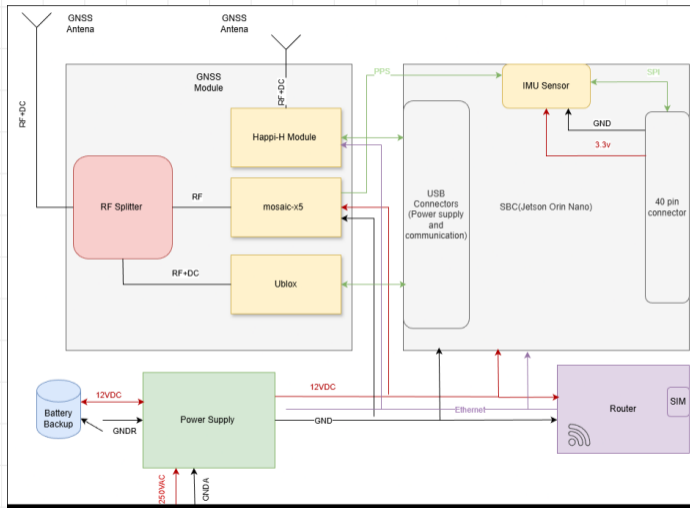
Receiver's location



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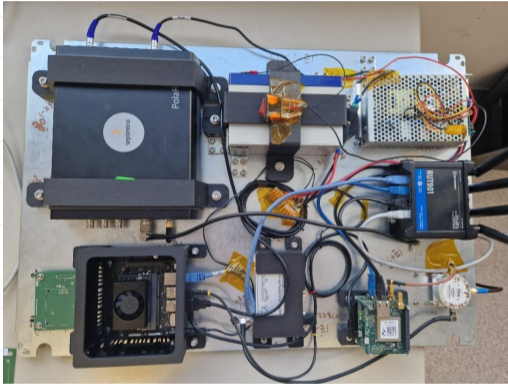
# Testbed design – block diagram



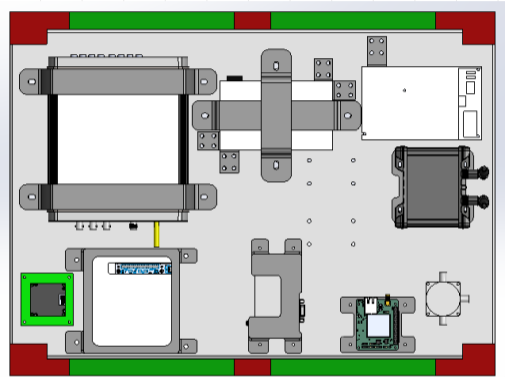
## Testbed - overview

- **Detailed list of components:**
  - a low-end dual-frequency/multi-constellation COTS GNSS receiver;
  - a high-end dual-frequency/multi-constellation COTS GNSS receiver with RTK capabilities;
  - a dedicated COTS GNSS base station to provide the RTK corrections;
  - a tactical IMU.
  
- **Power supply specifications and power budget summary**
  
- **Key characteristics:**
  - Time synchronization (PPS signal);
  - RF antenna splitter, WiFi router;
  - GNSS and GSM antennas;
  - Single-board computer, Power management system, GUI

## Assembled testbed



Testbed



Wiring

## Measurement Campaign Classification

- **Mode:** most campaigns are dynamic driving measurements (we also have static ones).
- **Environment classes:** deep urban, light urban, sub-urban, and non-urban scenarios.
- **Road classes:** local streets, arterial roads, county roads, highways, and outside-city routes.
- **Configurations:** mainly C1, with one C2 campaign; later campaigns include improved synchronization and logging.
- **Weather and time:** daytime campaigns under clear or overcast conditions.
- **Data availability:** early days contain missing Mosaic PVT, Ublox raw data, or live FGO streams; later days include Chrony synchronization, raw Ublox data, and updated PVT timestamps.
- **Total duration:** 25.51 hours of measurements across all routes.

## Data collection campaign

The cumulative duration of all routes amounts to **25.51 hours**.

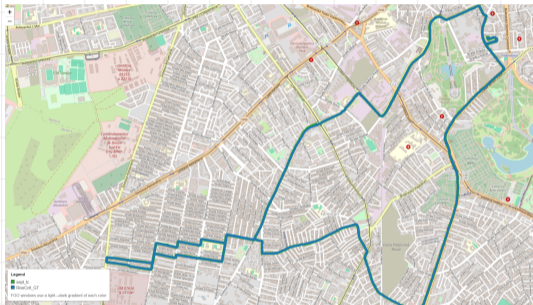
DoY	Mode	Route / Area	Config	Dur. [min]	Env.	Weather	Time	Road Type	Notes
doy117	dynamic	Outskirt Ferentari	C1	45.4	light-urban	clear	daytime	local streets	No PVTData from Mosaic + No LIVE FGO data + No RawData from Ublox
doy118	dynamic	Aviatorilor – Tineretului, through center	C1	120.1	deep urban	clear	daytime	arterial roads	No PVTData from Mosaic + LIVE FGO DATA – UBLOX LC + No RawData from Ublox
doy119	dynamic	A0, section South-East	C1	118.8	light-urban	overcast	daytime	highways	No PVTData from Mosaic + LIVE FGO DATA – UBLOX TC + No RawData from Ublox
doy124	dynamic	Timpuri Noi – Berceni – Calea Văcărești	C1	81	deep urban	clear	daytime	local streets	No PVTData from Mosaic + No LIVE FGO data + No RawData from Ublox
doy125	dynamic	Chiajna – Militari Residence	C1	114	deep urban	clear	daytime	local streets	No PVTData from Mosaic + LIVE FGO DATA – UBLOX TC + No RawData from Ublox
doy126	dynamic	Parcul Titan – Pantelimon – Obor – Unirii	C1	79.8	deep urban	clear	daytime	arterial roads	Chrony clock sync + LIVE FGO DATA – UBLOX TC + No RawData from Ublox
doy127	dynamic	Unirii, Obor, Victoriei tunnels – Grozăvești – Ghencea	C2	94.7	deep urban	clear	daytime	arterial roads	Chrony clock sync + LIVE FGO DATA – UBLOX LC + RawData from Ublox
doy128	dynamic	Comana	C1	113.3	light-urban	clear	daytime	county roads	Chrony clock sync + LIVE FGO DATA – UBLOX LC + RawData from Ublox + New timestamp for PVTData on Ublox
doy129a	dynamic	Drumul Taberei Park	C1	29.6	deep urban	overcast	daytime	arterial roads	Chrony clock sync + LIVE FGO DATA – UBLOX TC + RawData from Ublox + New timestamp for PVTData on Ublox

## Data collection campaign (II)

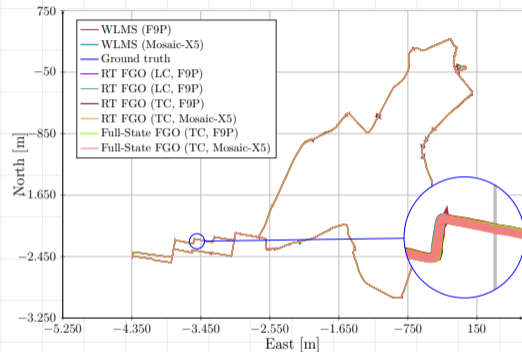
The cumulative duration of all routes amounts to **25.51 hours**.

DoY	Mode	Route / Area	Config	Dur. [min]	Env.	Weather	Time	Road Type	Notes
doy129b	dynamic	Herăstrău Park	C1	80.5	deep urban	overcast	daytime	arterial roads	Chrony clock sync + LIVE FGO DATA – UBLOX TC + RawData from Ublox + New timestamp for PVTData on Ublox
doy131	dynamic	Ghimpați	C1	59	light-urban	clear	daytime	county roads	Chrony clock sync + LIVE FGO DATA – SEPTENTRIO LC + RawData from Ublox + New timestamp for PVTData on Ublox
doy132a	dynamic	Măgurele	C1	46.45	sub-urban	clear	daytime	arterial roads	Chrony clock sync + LIVE FGO DATA – SEPTENTRIO LC + RawData from Ublox + New timestamp for PVTData on Ublox
doy132b	dynamic	1 Decembrie – Jilava – Giurgiului Route	C1	75.73	light-urban	clear	daytime	arterial roads	Chrony clock sync + LIVE FGO DATA – SEPTENTRIO TC (wlms) + RawData from Ublox + New timestamp for PVTData on Ublox
doy133	dynamic	Bucharest – Bragadiru – Giurgiu Route	C1	163	non urban	clear	daytime	outside the city	Chrony clock sync + LIVE FGO DATA – SEPTENTRIO TC + RawData from Ublox + New timestamp for PVTData on Ublox
doy134	dynamic	Sălăjan – Ozana – Titan – Baicului – Colentina – Fabrica de Glucoză Street – Floreasca – City Center Route	C1	180.3	deep urban	overcast	daytime	arterial roads	Chrony clock sync + Mosaic Clock steering + LIVE FGO DATA – UBLOX TC (wlms) + RawData from Ublox + New timestamp for PVTData on Ublox
doy135	dynamic	Unirii – Splaiul Unirii – Pallady – Bucharest Ring Road – Berceni – Tineretului Route	C1	124.72	light urban	clear	daytime	arterial roads	Chrony clock sync + Mosaic Clock steering + LIVE FGO DATA – UBLOX TC (wlms) + RawData from Ublox + New timestamp for PVTData on Ublox

## Satellite map and estimated paths (Route 1 - DOY117)

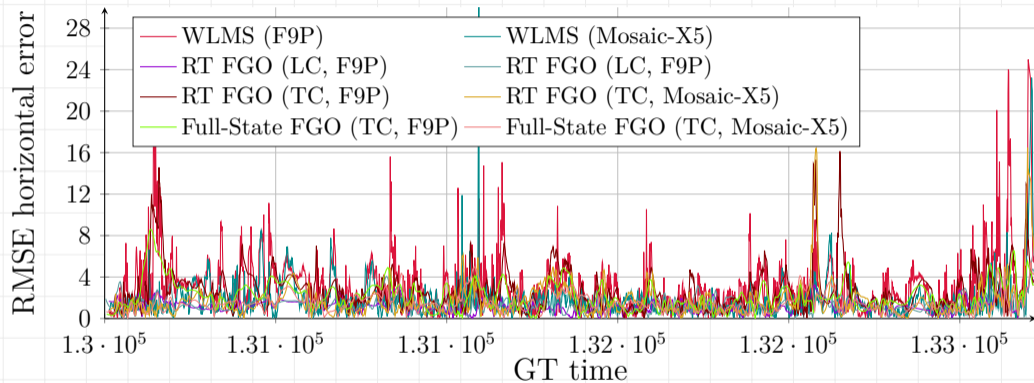


Route 1- satellite map and FGO path

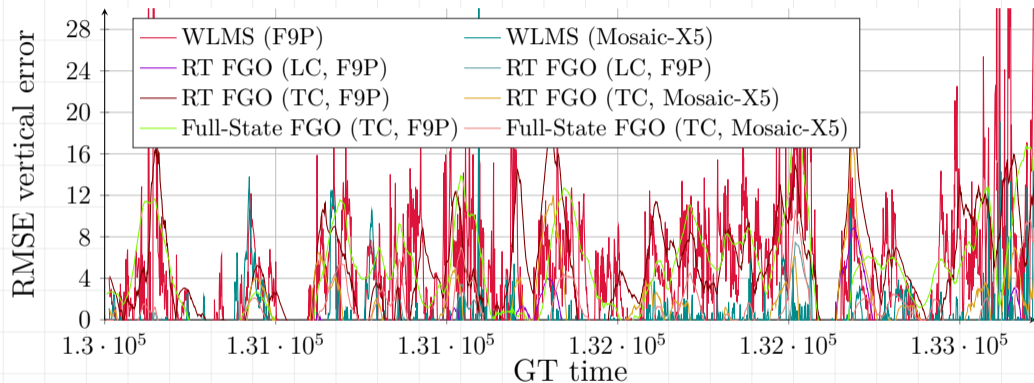


Route 1- trajectory estimation (ground truth, WLMS and FGO variations)

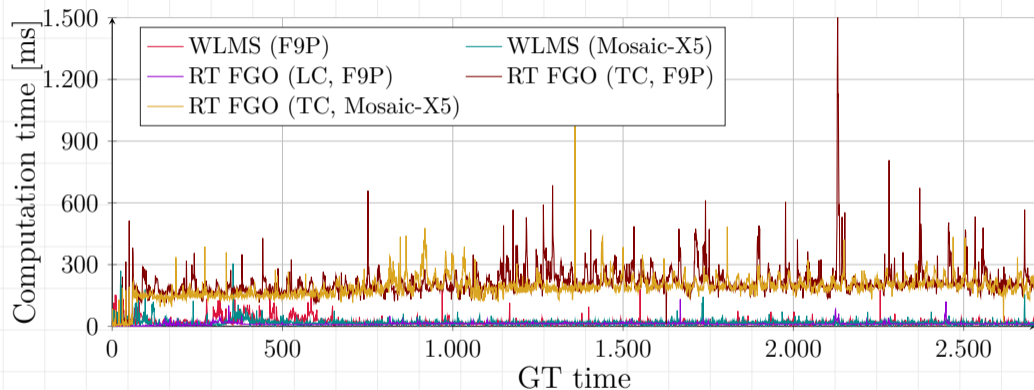
## Timeseries for horizontal RMSE (Route 1 - DOY117)



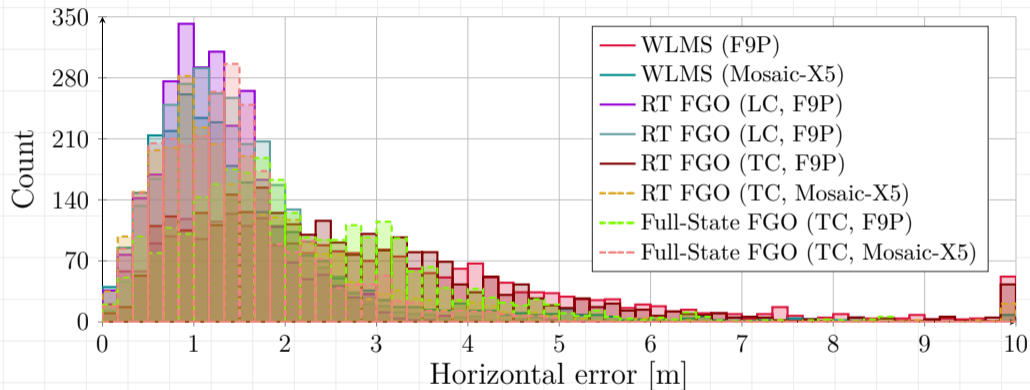
## Timeseries for vertical RMSE (Route 1 - DOY117)



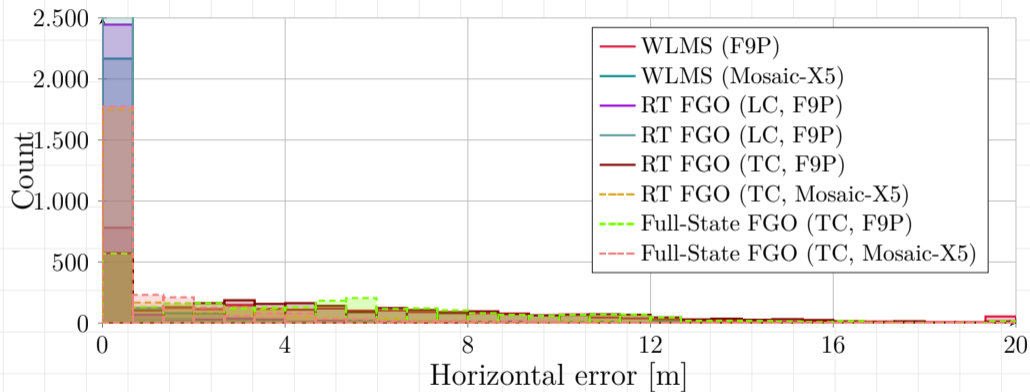
## Timeseries for computation time (Route 1 - DOY117)



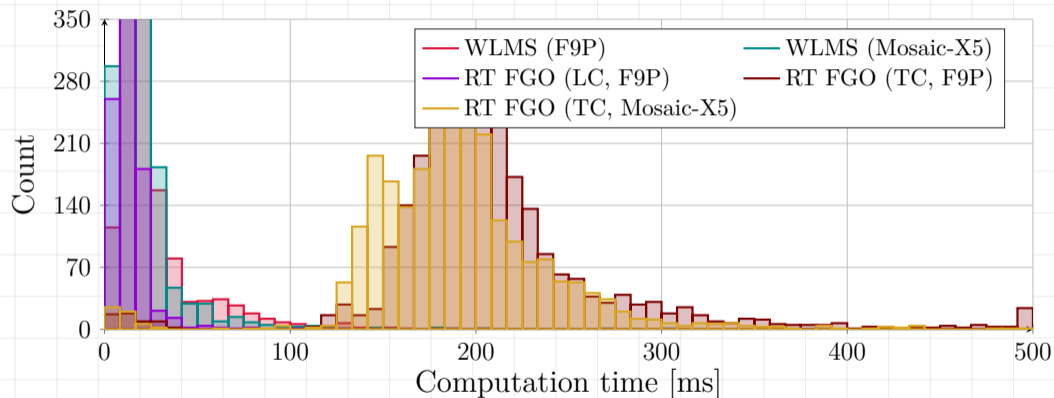
## Histograms for horizontal RMSE (Route 1 - DOY117)



## Histograms for vertical RMSE (Route 1 - DOY117)



## Histograms for computation time (Route 1 - DOY117)



## Overall statistics (Route 1 - DOY117)

Method	Epochs	Horizontal error [m]				Vertical error [m]				Computation time		
		Mean	RMSE	P95	Max	Mean	RMSE	P95	Max	Total [s]	Mean [ms]	Max [ms]
WLMS (Mosaic-X5)	2.633	1.63	2.32	4.27	36.86	-0.87	3.76	7.48	45.09	48.32	18.35	305.44
RTFGO-TC (Mosaic-X5)	2.703	1.68	2.31	4.00	16.49	-1.07	4.86	10.03	17.05	512.79	189.36	983.79
SFGO-TC (Mosaic-X5)	2.713	1.47	1.71	3.19	5.40	-0.76	3.56	7.16	10.76			
RTFGO-TC (F9P)	2.705	2.68	3.35	6.10	16.09	4.75	6.97	13.99	21.81	570.89	210.66	1,562.21
SFGO-TC (F9P)	2.714	2.18	2.56	4.67	8.60	4.63	6.58	12.59	21.65			
WLMS (F9P)	2.592	2.99	3.96	7.37	26.25	4.02	8.23	14.93	94.14	52.91	20.39	205.51
RTFGO-LC (F9P)	2.708	1.26	1.41	2.48	4.96	-4.88	6.46	11.59	18.10	32.29	11.90	131.78
SFGO-LC (F9P)	2.717	1.38	1.55	2.60	5.52	-4.82	5.84	9.99	14.51			
RX PVT (Mosaic-X5)	0											
RX PVT (F9P)	2.719	1.22	1.32	1.98	3.50	-4.28	4.41	5.72	6.08			

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  - Deep Dive: doy118
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## Analysis of the results

### Comparisons between methods and computation time:

- Raw PVT versus realtime LC FGO
- WLMS versus realtime TC FGO
- Realtime method used each run

### FGO-fused RTK / PPP (a selection)

### Details for urban segments (FGO variants)

## Raw PVT vs Realtime LC FGO — per-day horizontal RMSE (m)

DOY	Best PVT	RMSE [m]	Best RTFGO-LC	RMSE [m]
117	RX PVT (F9P)	<b>1.323</b>	RTFGO-LC (F9P)	1.407
118	RX PVT (F9P)	<b>3.482</b>	RTFGO-LC (F9P)	4.174
119	RX PVT (F9P)	4.892	RTFGO-LC (F9P)	<b>2.070</b>
124	RX PVT (F9P)	<b>2.847</b>	RTFGO-LC (F9P)	3.759
125	RX PVT (F9P)	<b>1.867</b>	RTFGO-LC (F9P)	2.034
126	RX PVT (F9P)	<b>1.771</b>	RTFGO-LC (F9P)	3.062
127	RX PVT (Mosaic-X5)	<b>2.408</b>	RTFGO-LC (F9P)	4.076
128	RX PVT (F9P)	<b>1.161</b>	RTFGO-LC (F9P)	1.190
129 <sub>p1</sub>	RX PVT (F9P)	<b>1.270</b>	RTFGO-LC (F9P)	1.344
129 <sub>p2</sub>	RX PVT (F9P)	2.163	RTFGO-LC (F9P)	<b>2.023</b>
131	RX PVT (Mosaic-X5)	1.709	RTFGO-LC (Mosaic-X5)	<b>1.433</b>
132 <sub>p1</sub>	RX PVT (F9P)	<b>2.006</b>	RTFGO-LC (F9P)	2.114
132 <sub>p2</sub>	RX PVT (F9P)	<b>1.924</b>	RTFGO-LC (F9P)	2.100
133	RX PVT (F9P)	1.555	RTFGO-LC (F9P)	<b>1.538</b>
134	RX PVT (F9P)	<b>2.610</b>	RTFGO-LC (F9P)	2.679
135	RX PVT (Mosaic-X5)	<b>2.140</b>	RTFGO-LC (F9P)	2.656

## WLMS vs Realtime TC FGO — per-day horizontal RMSE (m)

DOY	Best WLMS	RMSE [m]	Best RTFGO-TC	RMSE [m]
117	WLMS (Mosaic-X5)	2.318	RTFGO-TC (Mosaic-X5)	<b>2.308</b>
118	WLMS (Mosaic-X5)	5.982	RTFGO-TC (Mosaic-X5)	<b>4.708</b>
119	WLMS (Mosaic-X5)	2.543	RTFGO-TC (Mosaic-X5)	<b>2.245</b>
124	WLMS (F9P)	7.514	RTFGO-TC (F9P)	<b>6.462</b>
125	WLMS (F9P)	4.605	RTFGO-TC (F9P)	<b>4.302</b>
126	WLMS (Mosaic-X5)	<b>2.976</b>	RTFGO-TC (Mosaic-X5)	3.300
127	WLMS (Mosaic-X5)	<b>3.498</b>	RTFGO-TC (Mosaic-X5)	3.949
128	WLMS (Mosaic-X5)	<b>1.758</b>	RTFGO-TC (Mosaic-X5)	2.020
129 p1	WLMS (Mosaic-X5)	2.627	RTFGO-TC (Mosaic-X5)	<b>2.063</b>
129 p2	WLMS (Mosaic-X5)	2.728	RTFGO-TC (Mosaic-X5)	<b>1.835</b>
131	WLMS (Mosaic-X5)	<b>1.940</b>	RTFGO-TC (F9P)	3.082
132 p1	WLMS (F9P)	7.234	RTFGO-TC (F9P)	<b>6.584</b>
132 p2	WLMS (Mosaic-X5)	<b>2.813</b>	RTFGO-TC (Mosaic-X5)	3.801
133	WLMS (Mosaic-X5)	<b>1.627</b>	RTFGO-TC (Mosaic-X5)	1.886
134	WLMS (Mosaic-X5)	5.056	RTFGO-TC (Mosaic-X5)	<b>4.706</b>
135	WLMS (Mosaic-X5)	2.683	RTFGO-TC (Mosaic-X5)	<b>2.210</b>

Per-day winner in bold. RTFGO-TC wins on 10/16 tests; WLMS wins on 6/16. Largest RTFGO-TC gain: doy118 (5.98 m → 4.71 m, -1.27 m); largest WLMS lead: doy131 (1.94 m vs 3.08 m, -1.14 m).

## Realtime on-vehicle runs — per-day result and compute cost

DOY	Realtime variant	#epochs	Horiz RMSE [m]	Mean elapsed [ms]
117	—	—	—	—
118	—	—	—	—
119	RTFGO-TC (F9P)	6418	31.678	395.9
124	—	—	—	—
125	RTFGO-TC (F9P)	2056	87.715	396.7
126	RTFGO-TC (F9P)	3481	30.878	440.6
127	RTFGO-LC (F9P)	1655	<b>2.109</b>	72.5
128	RTFGO-LC (F9P)	5945	<b>1.103</b>	81.0
129 p1	RTFGO-TC (F9P)	1645	3.517	443.3
129 p2	RTFGO-TC (F9P)	4253	3.353	381.8
131	RTFGO-LC (Mosaic-X5)	185	2.393	<b>11.0</b>
132 p1	RTFGO-LC (Mosaic-X5)	1234	2.430	51.5
132 p2	WLMS (Mosaic-X5)	3419	2.960	48.1
133	RTFGO-TC (Mosaic-X5)	2752	2.581	691.7
134	WLMS (F9P)	8508	8.171	59.7
135	WLMS (F9P)	7001	4.397	50.8

Mean elapsed time = average per-epoch FGO compute. LC variants  $\leq 100$  ms/epoch; F9P RTFGO-TC sits around 400 ms, Mosaic-X5 RTFGO-TC  $\sim 690$  ms. RTFGO-TC realtime runs on F9P diverged on days 119/125/126 (RMSE  $\gtrsim 30$  m) — likely a windowing / reorder-buffer pathology.

## Raw vs FGO-fused RTK / PPP — doy117 & doy118 (horiz RMSE, m)

doy117		doy118	
Solution	Horiz RMSE [m]	Solution	Horiz RMSE [m]
RX PVT (F9P)	1.323	RX PVT (F9P)	3.482
RTKLIB RTK (no IMU)	1.389	RTKLIB RTK (no IMU)	3.992
RTFGO-LC + RTK (Mosaic-X5)	1.351	RTFGO-LC + RTK (Mosaic-X5)	6.680
CSRS-PPP (no IMU)	1.571	CSRS-PPP (no IMU)	5.080
RTFGO-LC + PPP (Mosaic-X5)	1.430	RTFGO-LC + PPP (Mosaic-X5)	6.229

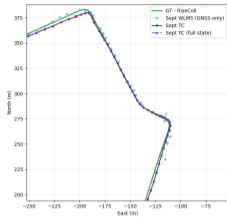
- Raw RTK / PPP available only on doy117 and doy118 (post-processed from Mosaic-X5 RINEX, no IMU).
- On doy117 the FGO-fused traces match raw RTK and slightly beat raw PPP.
- On doy118 both FGO-fused traces are markedly *worse* than the raw solutions — worth a dedicated diagnostic before the review.

## doy117 — all solutions ranked by horizontal RMSE (m)

#	Family	Solution	Receiver	Horiz RMSE [m]
1	Raw PVT	RX PVT	F9P	1.323
2	RTFGO-LC + RTK	RTFGO-LC-RTK	Mosaic-X5	1.351
3	RTK (no IMU)	RTKLIB kinematic	Mosaic-X5	1.389
4	RTFGO-LC	RTFGO-LC	F9P	1.407
5	RTFGO-LC + PPP	RTFGO-LC-PPP	Mosaic-X5	1.430
6	SFGO-LC (batch)	SFGO-LC	F9P	1.554
7	PPP (no IMU)	CSRS-PPP kinematic	Mosaic-X5	1.571
8	SFGO-TC (batch)	SFGO-TC	Mosaic-X5	1.713
9	RTFGO-TC	RTFGO-TC	Mosaic-X5	2.308
10	WLMS	WLMS	Mosaic-X5	2.318
11	SFGO-TC (batch)	SFGO-TC	F9P	2.560
12	RTFGO-TC	RTFGO-TC	F9P	3.352
13	WLMS	WLMS	F9P	3.964

- The top cluster (1.3–1.6 m) is dominated by LC fusion and the externally-aided solutions (RTK, PPP) — the loosely-coupled pipeline tracks the receiver PVT closely and inherits its quality.
- TC solutions (raw-observable FGO and WLMS) sit a clear step below, and every F9P TC entry trails its Mosaic-X5 counterpart, isolating the receiver-grade effect from the algorithm choice.

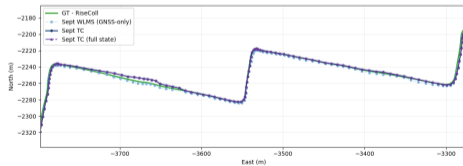
## doy117 — urban segments, GNSS vs FGO trajectory



Calea Șerban Vodă — tight urban canyon



Trajectory at same location: TC tracks GT, WLMS noisy

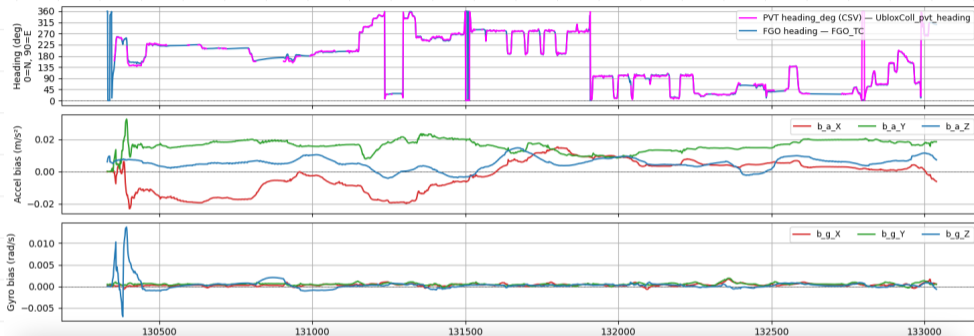


Str. Brătîla — open suburban, low-rise



All solutions converge; TC fails at the heading change

## doy117 — heading and gyro-bias estimates



- Top panel: vehicle heading (FGO yaw vs PVT-derived heading from  $\text{atan2}(v_E, v_N)$ ).
- Bottom panel: estimated gyro biases (x/y/z) over the run.
- Grey bands mark low-speed epochs where the velocity-derived heading is unreliable.

## doy117 — marginalization window sweep (RTFGO-TC, Mosaic-X5)

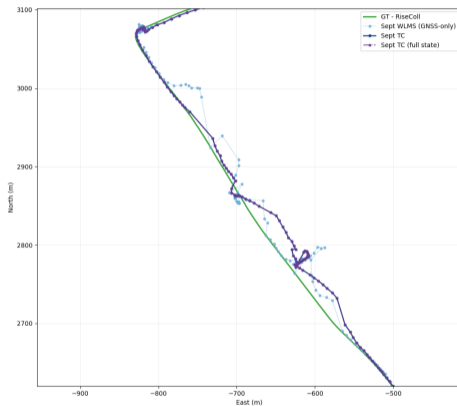
Window [s]	Horiz RMSE [m]	Mean compute [ms / epoch]
10	2.524	36.2
15	2.311	50.0
20	2.307	65.8
30	<b>2.306</b>	118.2
60	2.308	186.3
120	2.307	357.0
300	2.307	1418.9

- Same run (SeptColl, RTFGO-TC) with only the marginalization horizon swept.
- Going from 10s to 15s yields the only real accuracy gain (2.52 m  $\rightarrow$  2.31 m,  $-0.21$  m); beyond 15s the horizontal RMSE plateaus around 2.31 m.
- Compute cost, however, keeps growing almost linearly: a  $30\times$  longer window costs  $\sim 40\times$  more compute (36 ms  $\rightarrow$  1.42 s/epoch) for no measurable accuracy improvement.
- The knee sits at  $w \approx 15\text{--}20$  s: longer windows simply buy more latency.

## doy118 — Calea Victoriei (urban canyon)

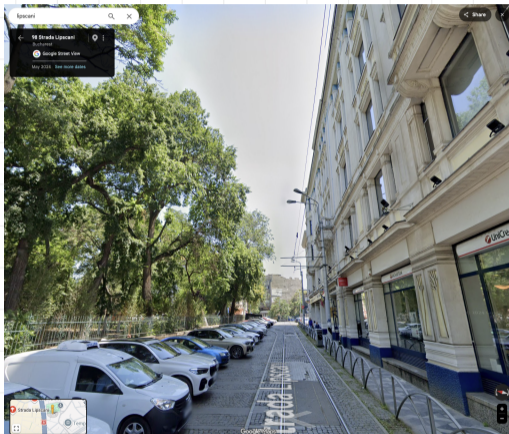


Street view — Calea Victoriei

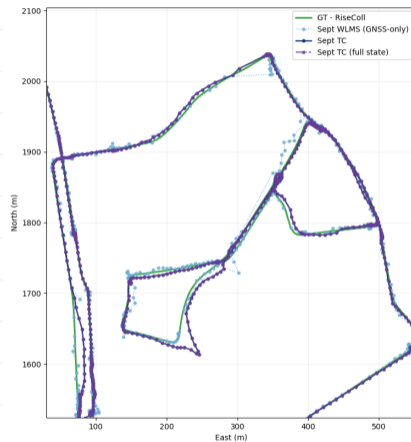


Trajectory in the same segment

# doy118 — Strada Lipscani (old town, tree-lined)

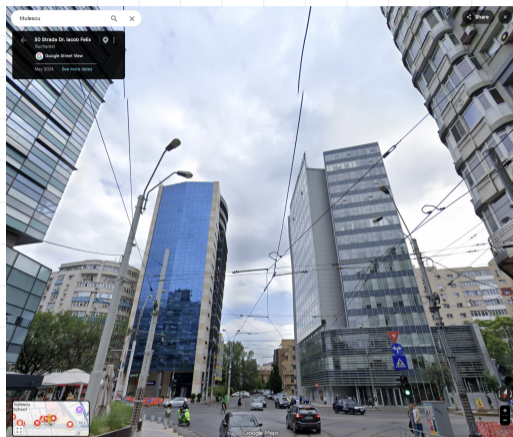


Street view — Strada Lipscani

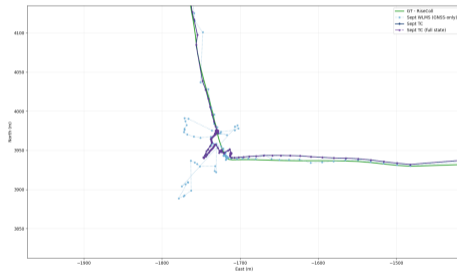


Trajectory in the same segment

# doy118 — Titulescu intersection (glass-faced towers)



Street view — Titulescu intersection

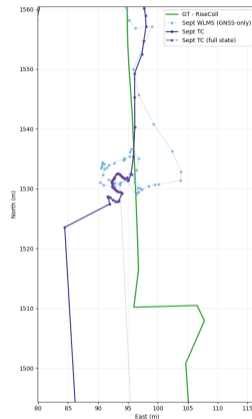


Trajectory in the same segment

## doy118 — tunnel exit



Street view — tunnel exit



Trajectory in the same segment

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  - Lessons learned
  - Challenges
  - Future Work (beyond NAFGO)

## Conclusions (1)

- Successfully delivered a **NAFGO proof-of-concept testbed** combining GNSS receivers, IMU, data acquisition, GUI monitoring, dataset replay, and FGO-based navigation processing;
- More than **25.5 hours of driving** data were collected across different road types, receiver configurations, and operational conditions, with data prepared for a future public dataset;
- FGO proved technically viable for GNSS/IMU navigation, especially in TC configurations, where it can **improve availability, outlier rejection, and robustness in degraded GNSS conditions**;
- real-time FGO-LC generally tracks the receiver PVT solution closely, while it is also computationally viable, typically **below 100 ms on the Jetson** per epoch, but it also inherits much of the receiver PVT quality and limitations;
- Implemented **real-time (causal)** and batch-mode FGO;
- FGO-TC matches WLMS on typical epochs and tames the worst ones — across all 16 scenarios, the mean horizontal error over the hardest 1% of epochs drops 34% (33.4 m → 22.0 m).

## Conclusions (2)

- Ublox F9P **low-cost receiver showed competitive performance** in most scenarios, indicating that low-cost hardware can be viable when paired with robust algorithms (but, raw-observable TC processing still benefits from the higher-quality Mosaic-X5 receiver);
- IMU integration is **useful during GNSS degradation or outage**, but the current GNSS + IMU-only setup **remains sensitive to heading initialization and observability at low speeds**;
- **The absence of an external heading reference is a major limitation**. Future versions should consider magnetometers, map constraints, vision, LiDAR, or other heading/pose aiding sources (even the availability of the ground-truth heading, to check effects on performance);
- For FGO, **marginalization window length has a clear accuracy/latency trade-off**. The useful knee appears around 15-20 s; longer windows increase computing cost significantly without a measurable significant accuracy improvement (more than 30 epochs do not affect performance);
- A few real-time FGO-TC runs diverged under challenging dynamics, indicating that **buffering, windowing, reordering, and robustification of the solution still require further important investigation**;
- **External RTK/PPP fusion showed mixed results**: on some runs, PVT and FGO-fused solutions matched or improved raw post-processed solutions, while on others they degraded;
- Performance variations suggest that the proposed pipeline needs dedicated diagnostics and that **current processing commercial pipelines are heavily optimized for accuracy** after years of real-world deployment.

## Lessons learned

- Ublox F9P comparable with Septentrio Mosaic X5: algorithms robust enough to handle small differences;
- IMU useful for corrections and in case of GNSS loss, sensitive to initialization and heading error;
- Current solution is pure GNSS + IMU, difficult to ensure good observability of the heading angle  $\Rightarrow$  use of magnetometer, dual antenna GNSS heading or map information
- FGO-LC requires handling of the RX PVT behavior, which is usually unknown and has to be observed by testing
- FGO-TC can compete with internal RX PVT solution but only if the same DSP chains are used
- To clarify the Ground Truth ambiguous source, alternative RTK base signals can be used;

## Challenges

- **No external heading reference** — vehicle heading has to be derived from velocity ( $\text{atan2}(v_E, v_N)$ ), which is undefined at rest and noisy at low speed.
- **Missing Septentrio raw PVT on several runs** — a clock-sync / steering issue on the Mosaic-X5 delays PVT output at the start of some datasets, so the Sept raw PVT row is empty on those days.
- **GT-vs-estimate comparison requires lever-arm projection** — projecting from antenna to IMU body requires an attitude. Using the FGO's own yaw is circular (the estimate under test would define the truth frame). We adopted the velocity-derived heading and drop low-speed epochs from RMSE; both modes have been compared.
- **Suspect GT RTK behaviour** — high covariance reported in some fix epochs; degraded GT inflates apparent estimator error.
- **No raw-observable multipath rejection** on the TC pipelines yet.
- The GTSAM framework allows to **handle 7% loss of IMU packages** (the pre-integration factor integrates packages arriving non-uniformly at an increased 50Hz frequency)

## Future Work (beyond NAFGO)

### Extending NAGFO:

- Add multiple new sensing modalities.
- Maps, images, Lidar, BT, Wi-Fi.
- Integrate Machine Learning techniques (e.g., KalmanNet).
- Goal is to maximize localization accuracy.

### Robust NAFGO:

- Alg. for resilient NAFGO.
- Robust testbed.
- Mitigate jamming, spoofing, etc. attacks.

### Low-cost, efficient NAFGO

- Cheaper hardware components for almost the same performance.
- Efficient approximate algorithms.

### GNSS + LoRa

- Add localization in env. where there is currently no solution.
- Cheap, approximate, low maintenance.
- Emergency situations.

### GNSS + LoRa Mesh Network

- Robust mesh-based localization.
- Network of off-grid devices, they coordinate to improve localization accuracy.
- Decentralized localization.

### Funding opportunities

- NAVISP-EL2.
- Other ESA-funded project.
- Other sources.

# Thank you!

Questions?

[contact@three-tensors.com](mailto:contact@three-tensors.com)



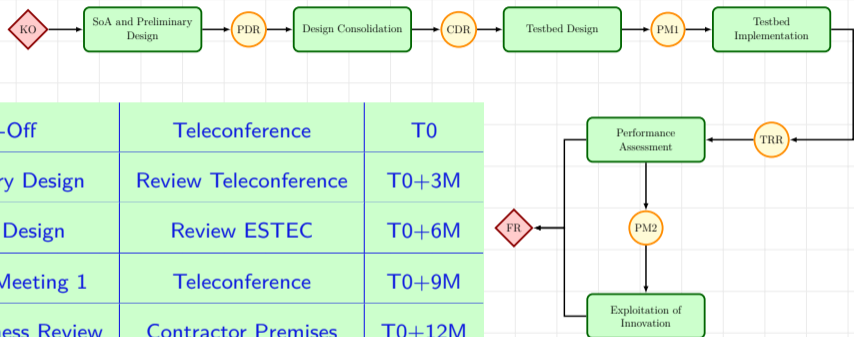
Acknowledgment: The work is carried out under ESA NAVISP Element 1, devoted to the development of innovative PNT systems, technologies, algorithms and techniques (Ref. No.: NAVISP1-TN-3T-088-1).

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## Project schedule



KO	Kick-Off	Teleconference	T0
PDR	Preliminary Design	Review Teleconference	T0+3M
CDR	Critical Design	Review ESTEC	T0+6M
PM1	Progress Meeting 1	Teleconference	T0+9M
TRR	Test Readiness Review	Contractor Premises	T0+12M
FR	Final Review	Teleconference	T0+18M

## Deliverables list

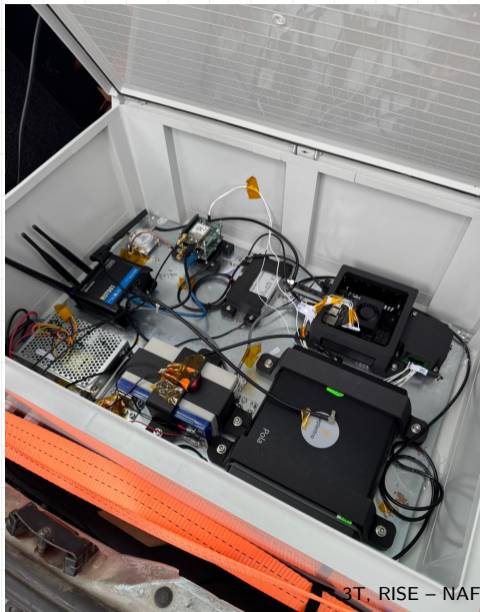
Doc ID	Title	Milestone
[D-01]	Design Definition File (DDF)	V. 1, end of Task 1 V. 2, end of Task 2 V. 3, end of Task 3
[D-02]	Design Justification File (DJF)	V. 1, end of Task 1 V. 2, end of Task 2 V. 3, end of Task 3
[D-03]	Verification and performance assessment report	V. 1, end of Task 2 V. 2, end of Task 3 V. 3, end of Task 4
SW-UM	SW User Manual	end of Task 3
HW-UM	HW User Manual	end of Task 3
AB	Abstract	Final Review
FPH	Final Presentation Handout	Final Review
ESR	Executive Summary Report	Final Review
FR	Final Report	Final Review
CCD	Contract Closure Documentation	Final Review
WPI	Website Project Information	Kick Off Meeting
BIR	Benefit and Impact Report	Final Review

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## Testbed in car



## Installation and setup

### Mechanical design:

- Testbed enclosed in a  $700 \times 500 \times 245$  mm ABS plastic enclosure, rated IP65 (rain-proof operation)
- 1 mm thick bent metal sheet fastened to the enclosure corners (base plate)
- Mounting via drilled holes (per CAD layout) + rivet nuts for threaded fixation
- Custom 3D-printed (PLA) supports for components without mounting holes

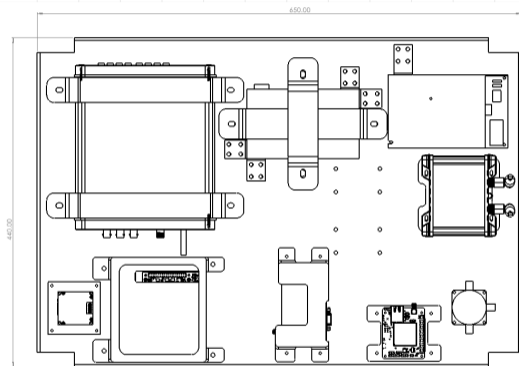
### Wiring:

- Component placement optimized for short cable routes and to ensure connector mating clearance
- Free volume inside the enclosure (outside the testbed footprint) reserved for routing wires/connectors
- Cable management: Kapton tape for fixing wires; optional drilled holes for zip ties

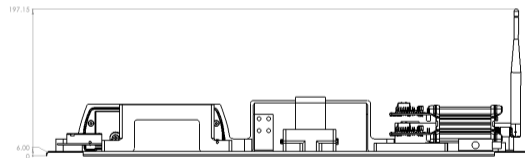
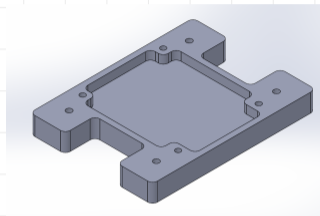
### Assembled testbed:

- All components fit within the enclosure; fit-check performed with the fully assembled testbed inside the waterproof enclosure

## Mechanical design



x-y plane



z (height)